

All Fronts Re-enactment Association

(formerly known as Axis Forces re-enactment Association)

Rules and Regulations of the Association September 2007.

1. Membership

- 1.1. Membership is open to all bona fide Living History and Re-enactment practitioners along with those closely associated to it such as photographers, militaria suppliers, vehicle owners and preservationists. All categories of Membership are eligible for fees at the full rate set by the Committee at the AGM each year.
- 1.2. Ordinary Members are the rank and file membership of the club. An ordinary member may attend meetings, table questions, speak and be heard. An ordinary member does not have voting rights.
- 1.3. Management Members are first elected from the ranks of an Affiliate Group. They are then eligible to be put forward for posts on the Management Committee of the Association. A Management Member represents his/her fellow Ordinary Members and upon instruction from his/her peers may attend meetings, table questions, speak and be heard. He/She has voting rights as instructed by the Ordinary Members of his/her Affiliate Group. Each Affiliate group is entitled to one seat on the Management Committee.
- 1.4. Permanent Executive Members are the full time staff of the Association and are responsible for the day to day running of the Association. Permanent Executive Members retain their position until such time as they stand down or are asked by a majority of the Management Committee to stand down.
- 1.5. Permanent Executive Members are in place until such time as the Association is established enough to run on an independent basis or until such time as the Executive Member position is no longer required.

2. Membership Criteria

- 2.1. Applicants and members must be over 16 at time of joining. This is primarily for insurance purposes.
- 2.2. Applicants and members must be physically fit and mentally sound.
- 2.3. Applicants and members must not hold or voice any extreme political views or opinions.
- 2.4. Anyone doing so will be liable to immediate expulsion.
- 2.5. Applicants and members must have a genuine interest in 20th Century and Second World War History and be active in their sphere.
- 2.6. Applicants and members must be of good character generally.

3. Obligations of Membership

- 3.1. To obtain and maintain the dress, uniform and equipment requirements as required for any given portrayal or impression to the best possible standards.
- 3.2. To constantly work to improve one's collection and knowledge in the given subject.
- 3.3. To work together with other members of the Association to improve and refine the portrayal of the given subject.
- 3.4. To represent the Association in a good light at all times and to maintain the necessary standards set down in the Association's literature.
- 3.5. Members are obliged to inform the Association of their intention to attend an event.
- 3.6. Members are responsible for their own Insurance Component and must take measures to register this in the manner laid down by the Association.

4. Requirements for Membership

- 4.1. Active membership is mandatory. To be considered an active member, you must attend a good number of recognised shows each year.
- 4.2. An active member ought to attend training events provided by the Association.
- 4.3. Full membership runs from 1 Jan to 31 Dec. You must have your subscription paid in full by the last day of January in any given year. Late subscriptions will be charged at full rate unless special circumstances can be put forward.
- 4.4. Members must furnish the Secretary with an ID Photograph and their full address and contact details.
- 4.5. It is the member's responsibility to update these as and when they change.

5. Discipline

- 5.1. At public events always treat members of the public with the highest respect, especially the veterans (remember ,they know more about the war than you do)
- 5.2. Never argue or swear in front of , or at any member of the public, you will not only give the group a bad reputation, you will automatically be dismissed from the Society
- 5.3. All reasonable commands given by an Appointed Person, Event Official or AFRA Official must be carried out without complaint If you think a request is unreasonable or unlawful. Please politely state this at the time and your refusal to comply.
- 5.4. No Press Statement relating to the Association is to be passed onto any member of the press or media without first consulting your Group CO (if applicable)or the Association's Press/Membership Officer
- 5.5. Always pay the correct compliment to Officers and NCOs when required (in character)
- 5.6. Never consume alcohol before or during a battle, anybody found under the influence will not be allowed to take part in the event
- 5.7. Any person found selling or using illicit substances will immediately dismissed from the Association.

- 5.8. Every member must have their membership fully paid up and be insured before they can take part in any AFRA event
- 5.9. A minimum of 2 members per unit must always be present within an AFRA Static Display at any given time
- 5.10. Any person wishing to join the Association must be given as much guidance as possible, and if available be introduced to the Membership Secretary
- 5.11. Any members found fighting will be immediately dismissed
- 5.12. No modern articles must be on show at any Public or Static Display (for example: Modern Radio, burger cartons, cans of pop etc.)
- 5.13. No member of the public is to be allowed inside a Static Display without gaining the permission of an official of the Association.
- 5.14. Any member(s) showing inappropriate conduct in the face of the Public will be asked to leave the event
- 5.15. All members must make sure that their display area is left in a presentable condition before they depart any public show (or they may not be invited back)

6. Weapons, Ammunition, Pyrotechnics, Weapon Safety & Storage

6.1. Weapons

- 6.1.1. All weapons must be legally owned.
- 6.1.2. No firearms whether it is a live firearm, blank firing replica or a Deactivated weapon is to be carried outside of the designated static display, unless en-route to main battle area this also includes edged weapons and bayonets
- 6.1.3. Every member is to be competent in the handling and safety of the weapon they are using
- 6.1.4. All weapons will be checked before and after a battle by the Unit Safety Officer
- 6.1.5. Any member fixing a bayonet or drawing an edged weapon in battle (other than for freeing of jammed rounds) will be severely disciplined
- 6.1.6. No pyrotechnics or blank ammunition should be carried in pockets whilst within a static display
- 6.1.7. Any member showing a member of public an item of equipment must not let themselves be distracted away from them (that is how a lot of things go missing)
- 6.1.8. Any member found continually misusing a weapon where it will cause damage or injury will be severely disciplined

6.2. Ammunition

- 6.2.1. **Never** bring live rounds to any public, private or any other organised battle
- 6.2.2. No blank ammunition should be carried in pockets whilst within a static display

- 6.2.3. No weapons must be loaded with blank or live ammunition in front of the Public in a static display, only inert ammunition must be used for Demonstration purposes
- 6.2.4. Any member spotting a member of Public walking across an active Battlefield (this applies to both Public and Private battles) must call Out "CEASE FIRE" this message must then be passed down the line
- 6.2.5. Any member sustaining an injury during a battle must themselves or via another member stop the battle by either calling "MAN DOWN, CEASE FIRE" or by blowing a whistle three times
- 6.2.6. Never let blank ammunition be handled by any member of the public

6.3. Pyrotechnics

- 6.3.1. Hand thrown pyrotechnics are NOT to be used at public events
- 6.3.2. Never throw any form of pyrotechnic into a confined space
- 6.3.3. All pyrotechnics must be cleared by the Pyrotechnics/Safety Officer
- 6.3.4. The word "GRENADE" must be called before releasing a pyrotechnic No member is to leave a battle site (whether it be public or private) without following the correct safety procedure.

6.4. Weapon Safety

- 6.4.1. Weapons must not be fired at a person within a distance of 10m
- 6.4.2. No weapon is to be loaded until given permission by the Units Commander or Senior NCO
- 6.4.3. Safety catches must be applied at all times unless given permission to remove by the Unit Commander
- 6.4.4. No weapon is ever to be pointed at a member of the public
- 6.4.5. No bayonets are to be fixed during the battle
- 6.4.6. Live firing weapons are not to be handled by the public
- 6.4.7. Never carry a loaded weapon in transit
- 6.4.8. Never discharge a weapon anywhere, only in combat or a designated weapons clearance point
- 6.4.9. Always make others aware that you are testing a firearm by calling out "TEST FIRE"
- 6.4.10. Do not fire your weapon within 10m of the crowd line
- 6.4.11. Do not fire your weapon too close to the person next to you

6.5. Weapon Storage

- 6.5.1. Never leave your weapon unattended or leaning upright
- 6.5.2. Never accept a weapon from an individual unless they have proven that it is unloaded and safe
- 6.5.3. When not in use all firearms must be stored in a secure place within the Home Office and Police Regulations

7. DRESS

7.1. UNIFORMS

- 7.1.1. All uniforms must be clean, neat, well pressed and in good repair unless illustrating a frontline scenario.
- 7.1.2. When displaying at static shows boots must be polished unless illustrating a frontline scenario.

- 7.1.3. Trade badges, rank and decorations are only to be worn when awarded by your Unit Commander where applicable.
- 7.1.4. All webbing and carrying equipment must be clean, complete and in good repair unless illustrating a frontline scenario.
- 7.1.5. Any ancillary equipment items must be approved by your Unit Commander (where applicable) before fitting
- 7.1.6. No modern jewellery, watches or earrings (except wedding rings) , are to be worn at any AFRA public event
- 7.1.7. All uniforms and equipment are to be either original or a museum quality reproduction
- 7.1.8. Hair must look presentable at any AFRA public show, and all males must be clean shaven unless the portrayal calls for facial hair.
- 7.1.9. Visible brightly coloured tee shirts and vests must not be worn under uniforms
- 7.1.10. You are responsible for your own uniform and equipment, if you are short of any item, please contact your Unit Commander 14 days before an event.

7.2. PERIOD CLOTHING

- 7.2.1. Persons portraying Civilian or other than military personnel must ensure their clothing is of the period or as close to the period as to be indiscernible.
- 7.2.2. When displaying at Static Shows, Civilians or Civilian Services must attempt to maintain a period ethos.
- 7.2.3. Any insignia, badges or medals ought to be in keeping with the role and status of the impression being displayed
- 7.2.4. Hair must be presentable and in keeping with the period as much as is possible
- 7.2.5. Ancillary Equipment must be period and any modern equipment or devices must be kept strictly out of sight
- 7.2.6. No modern jewellery, watches or earrings (except wedding rings) , are to be worn at any AFRA public event

THE ASSOCIATION RESERVES THE RIGHT TO DEAL WITH A MAJOR OFFENCE. THE MEMBER GROUP SHOULD DEAL WITH ALL OTHER INFRINGEMENTS.

THE ASSOCIATION MAY ALSO FROM TIME TO TIME AMEND THE RULES IN ORDER TO MAINTAIN RELEVANCE AND TO BEST SERVE THE INTERESTS OF THE MEMBERSHIP.

No correspondence will be entered into. The Committee's decision is final.